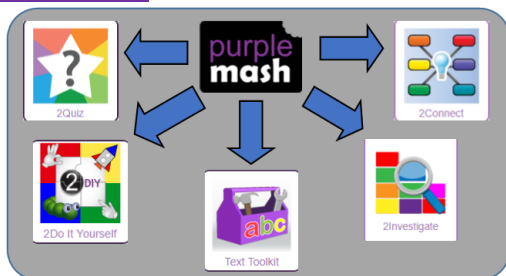## Key Learning

To create a picture-based quiz for young children.

To learn how to use the question types within 2Quiz.

To explore the grammar quizzes.

To make a quiz that requires the player to search a database.

Key Resources

Key Vocabulary

Audience - the people giving attention to something.

Collaboration - the action of working with someone to produce something.

Concept map - a tool for organising and representing knowledge. They form a web of ideas which are all interconnected.

Database - a structured set of data held in a computer, especially one that is accessible in various ways.

Quiz - a test of knowledge, especially as a competition between individuals or teams as a form of entertainment.

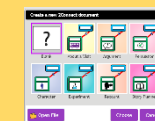## Key Images

Create a quiz using 2Do It Yourself

Create a quiz using Text Toolkit

Choose a question type in 2Quiz

Create a concept map from a blank or a template

Create a blank database

Key Questions

What factors do you need to consider when creating a quiz

The intended audience; age and reading ability and interests.

The aim of the quiz; is it for fun like a game, or to make sure that the user has learnt something?

Name three question types in 2Quiz

- Sequencing
- Grouping and Sorting
- Text based
- Multiple-choice
- Labelling

Apart from the questions, what else does a quiz need to contain?

A title screen and instructions for the user. Feedback for the user (some quizzes). Time limits (some quizzes)

Images for interest as well as part of the questions